

Name: _____ Date: _____

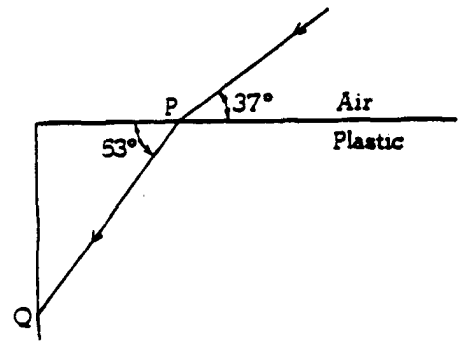
Optics-Geometric and Physical Review:

1. An object 1 centimeter high is placed 4 centimeters away from a converging lens having a focal length of 3 centimeters.
 - a. Sketch a principal ray diagram for this situation.

 - b. Find the location of the image by a numerical calculation.

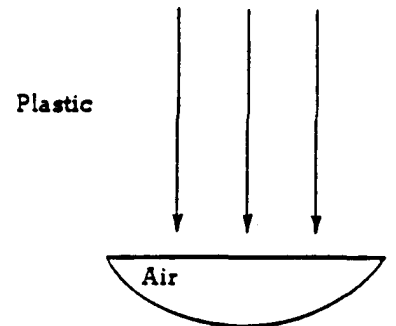
 - c. Determine the size of the image.

2. A light ray enters a block of plastic and travels along the path shown.
 - a. By considering the behavior of the ray at point P, determine the speed of light in the plastic.

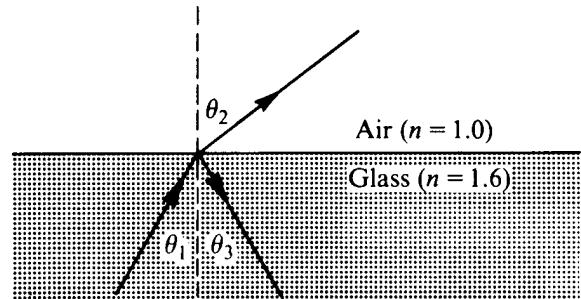


- b. Determine what will happen to the light ray when it reaches point Q, using the diagram to illustrate your conclusion.

- c. There is an air bubble in the plastic block that happens to be shaped like a plano-convex lens as shown. Sketch what happens to parallel rays of light that strike this air bubble. Explain your reasoning.



3. Light of wavelength 5.0×10^{-7} meter in air is incident normally (perpendicularly) on a double slit. The distance between the slits is 4.0×10^{-4} meter, and the width of each slit is negligible. Bright and dark fringes are observed on a screen 2.0 meters away from the slits.
- Calculate the distance between two adjacent bright fringes on the screen.
 - The entire double-slit apparatus, including the slits and the screen, is submerged in water, which has an index of refraction 1.3. Determine each of the following for this light in water.
 - The wavelength
 - The frequency



4. Light of frequency 6.0×10^{14} hertz strikes a glass/air boundary at an angle of incidence θ_1 . The ray is partially reflected and partially refracted at the boundary, as shown. The index of refraction of this glass is 1.6 for light of this frequency.
- Determine the value of θ_3 if $\theta_1 = 30^\circ$.
 - Determine the value of θ_2 if $\theta_1 = 30^\circ$.
 - Determine the speed of this light in the glass.
 - Determine the wavelength of this light in the glass.
 - What is the largest value of θ_1 that will result in a refracted ray?