

Torque

causes objects to rotate. Torque = $F \cdot r \cdot \sin \theta$

Units for τ are Nm like work Nm = Joule.

$$\tau = 2 \cdot 1 \quad \tau = 4 \cdot \frac{1}{2} \quad \tau = 8 \cdot \frac{1}{4} \quad \tau = 20 \cdot \frac{1}{10}$$

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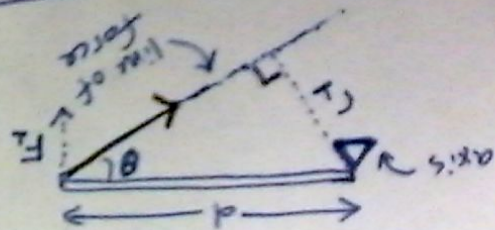
The farther from the pivot point, the more force required to keep the system in equilibrium.

$$\tau = F \cdot r$$

most frequently used on the AP Exam.

the length of

force and the axis.



$$r_{\perp} = d \sin \theta$$

$$\tau = F \cdot d \sin \theta = F_{\perp} \cdot d$$

$$d = r$$

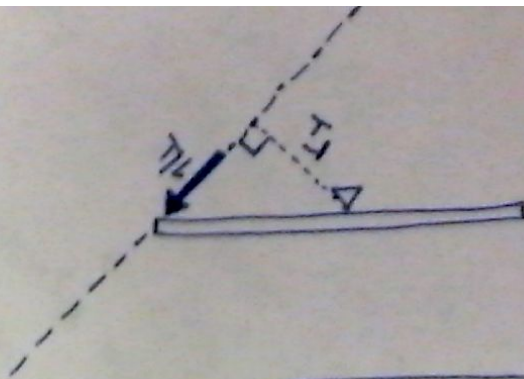
Steps to use r_{\perp}

1 Extend a line through the force

2 Draw a perpendicular line from

3 the pivot point to the force line.

$$\tau = F \cdot r = F \cdot \frac{1}{1} \cdot \text{radius}$$



Steps to Solving Torque Problems (Equilibrium)

- ① Draw a free body diagram
- ② If it is not obvious where the pivot point is, put it in a spot that will get rid of an unknown force.
- ③ Use $F_{net} = 0$ and $T_{net} = 0$
- ④ Solve for a force using torque first then solve for the other force with forces.

Torque
Inertia
Notes



$$\vec{\tau} = \vec{r} \times \vec{F} = rF \sin \theta = Fr \sin \theta$$

θ of 90° provides maximum torque
Units for torque is $N \cdot m$

α = angular accel.

ccw: $\tau > 0 \Rightarrow \alpha > 0$



$$\tau = r F \sin \theta = r \cdot F_{\perp}$$

cw: $\tau < 0 \Rightarrow \alpha < 0$

$$\tau = F r \sin \theta = F \cdot r_{\perp}$$

$$\alpha = \frac{a}{r} = \frac{F}{mr} \cdot \left(\frac{r}{r}\right)$$

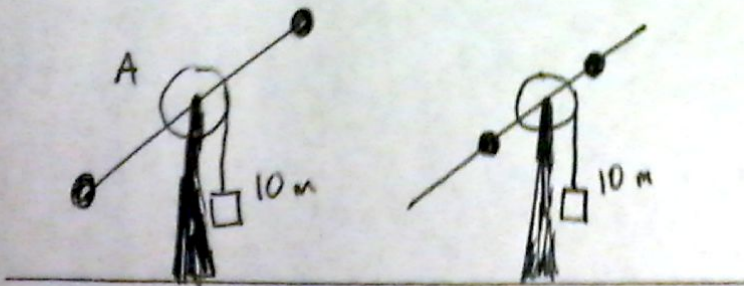
$$= \frac{F \cdot r}{mr^2} = \frac{\tau}{I} = \alpha$$

r_{\perp} = distance from force line to axis
 F_{\perp} = perpendicular component of force

Torque causes angular acceleration:

$$\vec{a} = \frac{\sum \vec{F}}{m} \quad \text{similarly} \quad \vec{\alpha} = \frac{\sum \vec{\tau}}{I}$$

$$\sum \vec{\tau} = I \vec{\alpha}$$



Which 10 m object hits the ground first?